

1 **Currency**



Ammo

Everything needed to keep a conflict going.

Ammo is the game's currency. Use it to buy, build, and pay for actions.

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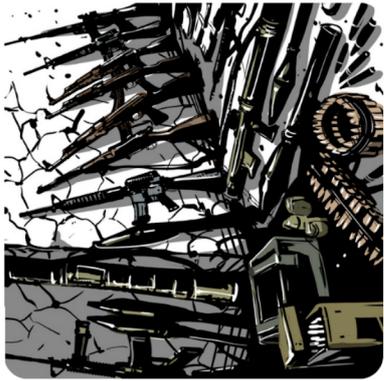


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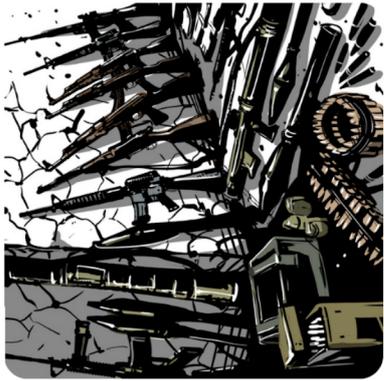


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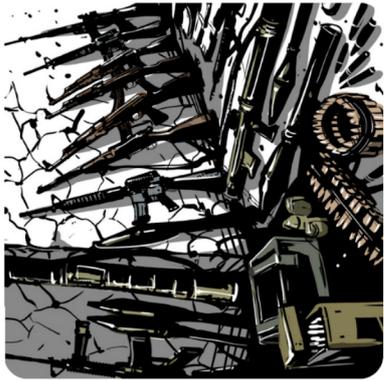


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